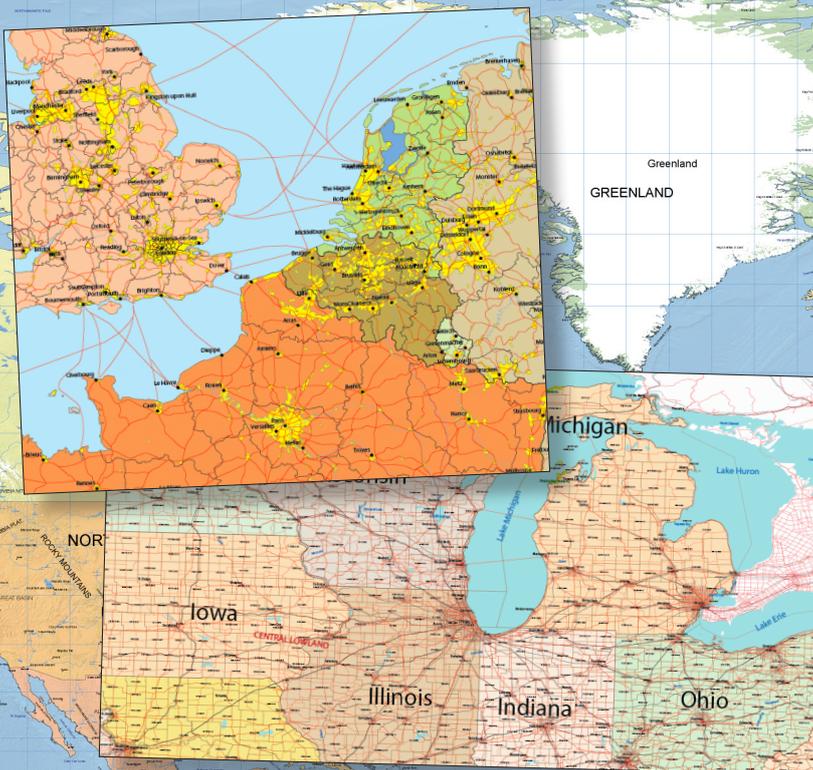


Vector maps for everyone



2 GB of maps
35 templates
40 different thematic layers
25 world maps
European maps
USA maps
Continents and regions
15 different map projections



About Maptorian

Maptorian is a vector map collection created thinking about the work of graphic designers, journalists, computer graphics and, in general, people who need to create visually appealing maps easily and quickly.

Thanks to the maps distributed by layers of Maptorian, any person who knows how to handle a current vector graphic design program, especially a program like Illustrator, can easily shape their own maps.



Everything in Maptorian maps is editable. The distribution of thematic layers is designed to quickly create different types of maps through the activation and deactivation of the same, the change in distribution and, of course, in its edition. Yes, all in Maptorian is editable. The objects, layers, colors, text, fonts, everything can be changed easily to reach the desired map.

Why?

Map information is often out of reach of designers or anyone that handles graphic design programs. Would not it be great to have a collection of maps designed as templates to create maps without resorting to the use of GIS or similar programs?

That's where Maptorian comes in. When creating this pack we imagined how it would be the map collection ideal for our daily work as graphic designers. Without leaving your vector graphics tools you can create and edit any kind of map of the world, continent, country or region, simply using the elements that are present in Maptorian.

Because, simply, this pack is not a collection of intricate maps "finished", none of that, it is a toolbox, a series of **maps templates** of different types and different degree of detail.



Maptorian has been created by Alejandro Polanco, design team member of the spanish company *Arbotante*.

Please, feel free to contact me if you need more information about Maptorian:

www.maptorian.com/contact

If you want to discover the power of Maptorian, we invite you to **download a small sample**. This sample contains a vector map designed using some Maptorian layers. It will serve you to test and experience how easy it is to create maps from Maptorian vector files:

www.maptorian.com/sample

What for?

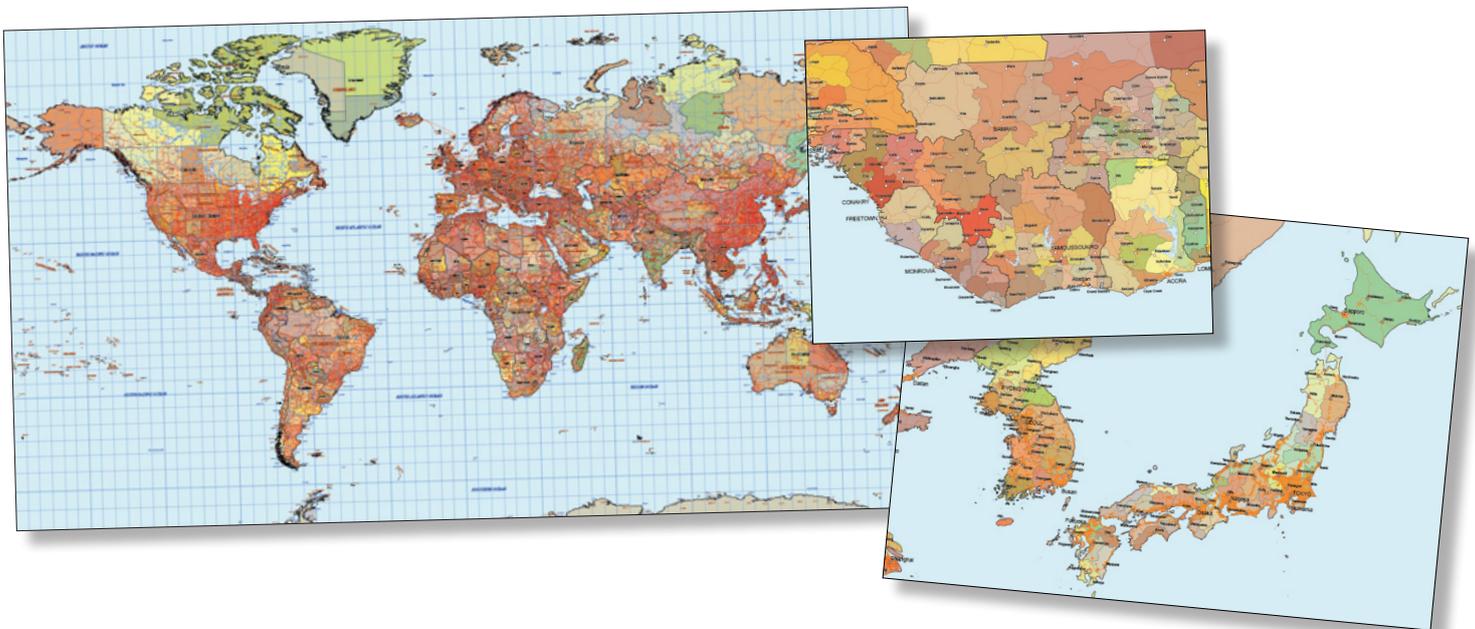
There is no limit to what you can do with Maptorian. **We created this vector map pack thinking about the work of any graphic designer, web designer, journalist or anyone else in need of creating maps quickly and very easily.** Editing the layers of each of the maps of Maptorian can create thematic maps of the entire planet, extract silhouettes of countries, create visual representations for computer graphics or similar. It doesn't matter if you want maps for print or for web use, Maptorian maps adapt to all uses.

Being built in vector formats, they can be scaled to any size without losing image quality. Therefore, you can create high-resolution maps for publishing or even to give life to a large area but you also can create maps for websites or interactive maps. Each point, text, line, or polygon Maptorian is fully editable, so it becomes a cartographic toolbox easy to handle at your disposal.

Maptorian Vector Maps, formats included:



Requires **Adobe Illustrator CS3** or higher,
or any other equivalent graphic design software



How has Maptorian been designed?

There are plenty of **cartographic databases in the public domain** in the world, but unfortunately they are typically designed for use by cartographers, engineers and geographers who use for their projects **GIS** (Geographic Information Systems) software. Generally, graphic designers, journalists or anyone else outside the world of GIS often have great difficulty in handling these cartographic databases.

When what is needed is to create visually appealing maps and accuracy and spatial analysis tasks are something you do not need, such databases become a tempting target, but, at the same time, a headache for those without GIS tools or the knowledge to take advantage of them.

That's where Maptorian comes in. Maptorian pack maps are created thinking in graphic design in the visual, to communicate information easily. For this, there has been shaped with public domain cartographic databases, like *Natural Earth*, following as reference the *CIA World Factbook maps* and the *National Atlas of the United States*, from a dumping of raw data into a GIS, later distributed in layers with Illustrator. Each vector object created this way has subsequently been edited "by hand" when the occasion demanded it, as it happened with text labels, elements of color, thicknesses and other graphic aspects. **The result is a vector map pack created just to have on hand a number of ideal quality templates when designing visually appealing maps.**

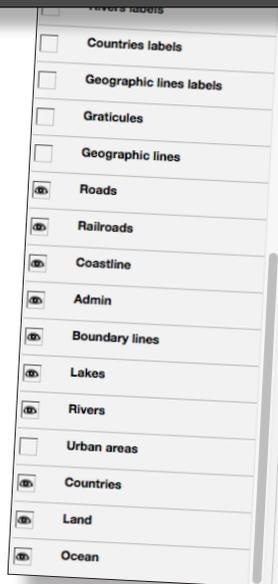
Layers

The magic of Maptorian lies in its structure. All maps that make up the *Maptorian Maps Pack* are designed to be easy to use. For this, each map has several layers of information distributed on separate layers. These layers can be turned on or off, you can edit, copy and paste or even merge using your preferred vector design software. Layers of rivers and lakes, roads or railways, cities, text labels... Playing with the arrangement of the layers and the elements that compose them, you can create countless maps, your imagination is the limit.



Layers from Maptorian

You can activate or deactivate layers in the PDFs with Adobe Acrobat to create hundred of different maps



License

The Maptorian License of use permits to create all the maps you want, both for personal and commercial use. Maps created from Maptorian can be used for any purpose. Maptorian do allow the use, for any purpose, of the final maps that can be created with Maptorian.

Please, read the complete license: www.maptorian.com/license

What contains Maptorian Plus? (AI+EPS+PDF)

The new edition of Maptorian is much more than a collection of vector maps packs. It's all a toolbox designed to facilitate cartographic mapping tasks in the fields of graphic design, journalism, computer graphics or publishing. Whenever you need to create a map of the world, a continent, country or region, having Maptorian maps will greatly facilitate the work. **Each map can be seen as a template. Each of them has several thematic layers that combined and edited to your liking, will become the maps you wanted to get.**

WORLD MAPS

PACK #1 - High detailed world map

World Maps 1 Folder (Detailed world map).
Miller projection map: 39 layers, 180 MB.

PACK #2 - World maps templates

World Maps 2 Folder (World maps templates I).
Mercator projection: 18 layers, 60 MB.
Miller projection: 18 layers, 80 Mb.
Robinson projection: 18 layers, 100 MB.
WGS84 projection: 18 layers, 70 MB.

PACK #3 - World maps collection

World Maps 1 Folder (Detailed world map).
Miller projection map: 39 layers, 180 MB.

World Maps 2 Folder (World maps templates I).
Mercator projection: 18 layers, 60 MB.
Miller projection: 18 layers, 80 Mb.
Robinson projection: 18 layers, 100 MB.
WGS84 projection: 18 layers, 70 MB.

World Maps 3 Folder (World maps templates II).
Mercator projection: 27 layers, 50 MB.
Miller projection: 27 layers, 100 MB.
Robinson Atlantic projection: 27 layers, 80 MB.
Robinson Pacific projection: 25 layers, 80 MB.
WGS 84 projection: 27 layers, 80 MB.

World Maps 4 Folder (World maps templates III).
Aitoff projection: 26 layers, 30 MB.
Antarctic projection: 30 layers, 30 MB.
Arctic projection: 26 layers, 30 MB.
Bonne projection: 26 layers, 30 MB.
Gall Stereographic projection: 26 layers, 30 MB.
Mollweide projection: 26 layers, 30 MB.
Times projection: 26 layers, 30 MB.
Van der Grinten projection: 26 layers, 30 MB.
Winkel-Tripel projection: 26 layers, 30 MB.

World Maps 5 Folder (Other world maps).
Bathymetry Miller projection: 13 layers, 30 MB.
Bathymetry WGS84 projection: 13 layers, 30 MB.
Relief bitmaps collection and bitmap globes
Timezones Miller projection: 4 layers, 8 MB.
Timezones WGS84 projection: 4 layers, 8 MB.

PACK #7 - COMPLETE MAPTORIAN MAPS

All Maptorian Maps (2GB):
World maps + Continens and regions maps

CONTINENTS AND REGIONS

PACK #4 - Europe detailed maps

Europe maps

Europe detailed map 1: 30 layers, 40 MB.
Equidistant Conic projection.
Europe detailed map 2: 30 layers, 30 MB.
Miller projection.

PACK #5 - America and USA detailed maps

America and USA Folder

Mexico, Central Am. and Antilles map: 23 layers, 10 MB.
Mercator projection.
North Am. (USA and Canada) map: 24 layers, 24 MB.
Equidistant Conic projection.
South America map: 26 layers, 12 MB.
Mercator projection.
USA detailed map 1: 33 layers, 140 MB.
Mercator projection.
USA detailed map 2: 22 layers, 100 MB.
NAD 83 projection.

PACK #6 - Continents collection

Africa Folder

Africa map: 28 layers, 24 MB.
Mercator projection.

America and USA Folder

Mexico, Central Am. and Antilles map: 23 layers, 10 MB.
Mercator projection.
North Am. (USA and Canada) map: 24 layers, 24 MB.
Equidistant Conic projection.
South America map: 26 layers, 12 MB.
Mercator projection.
USA detailed map 1: 33 layers, 140 MB.
Mercator projection.
USA detailed map 2: 22 layers, 100 MB.
NAD 83 projection.

Australia and New Zealand Folder

Australia and New Zealand map: 27 layers, 12 MB.
WGS 84 projection.

Europe maps

Europe detailed map 1: 30 layers, 40 MB.
Equidistant Conic projection.
Europe detailed map 2: 30 layers, 30 MB.
Miller projection.

India Folder

India map: 29 layers, 10 MB.
Mercator projection.

Japan, Korea and Taiwan Folder

Japan, Korea and Taiwan map: 25 layers, 12 MB.
Mercator projection.

Middle East Folder

Middle East map: 26 layers, 12 MB.
Mercator projection.

Southeast Asia Folder

Southeast Asia map: 27 layers, 20 MB.
WGS 84 projection.

Here you can see the maps found in the Maptorian packs

Miller
projection
map:
39 layers.



Miller projection map detail: 39 layers.



Mercator projection: 18 layers.



Miller projection: 18 layers.



Robinson projection: 18 layers.



WGS84 projection: 18 layers.

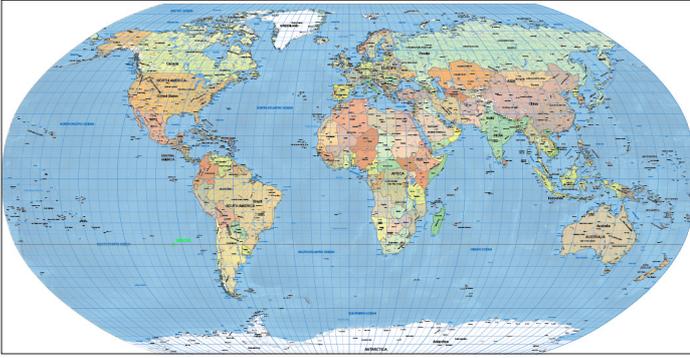




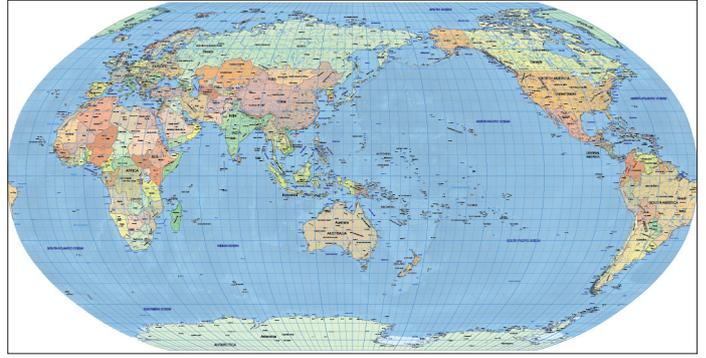
Mercator projection: 27 layers.



Miller projection: 27 layers.



Robinson Atlantic projection: 27 layers.



Robinson Pacific projection: 25 layers.



WGS 84 projection: 27 layers.



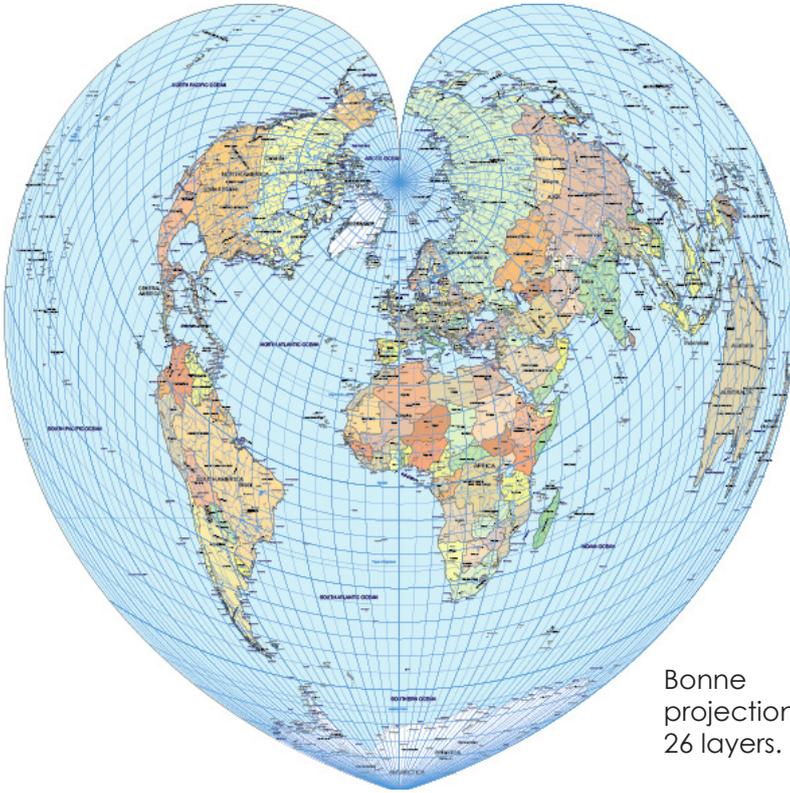
Aitoff projection: 26 layers.



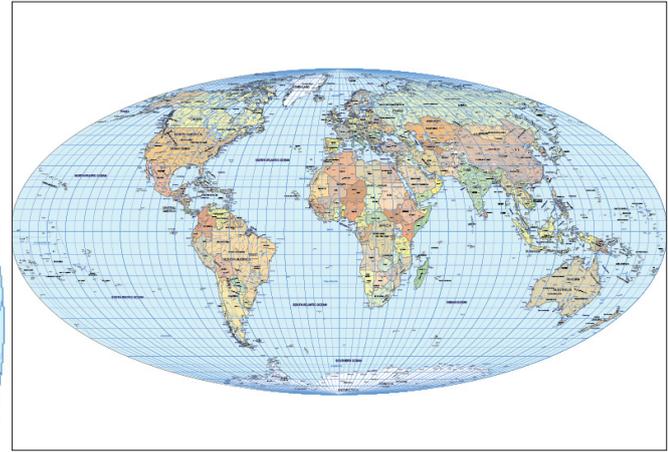
Antarctic projection: 30 layers.



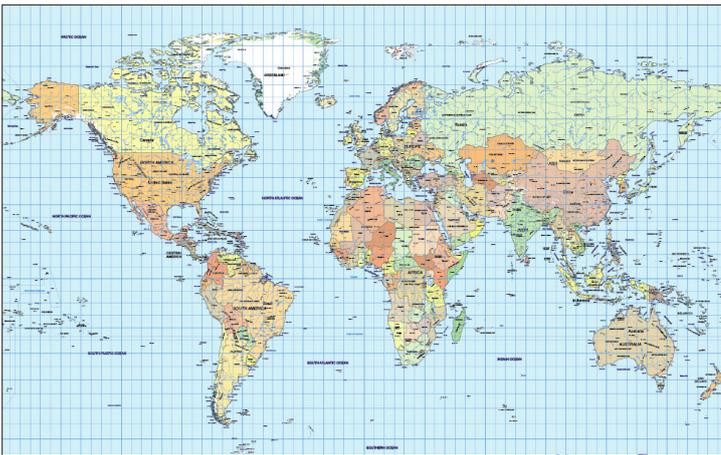
Arctic projection: 26 layers.



Bonne
projection:
26 layers.



Mollweide projection: 26 layers.



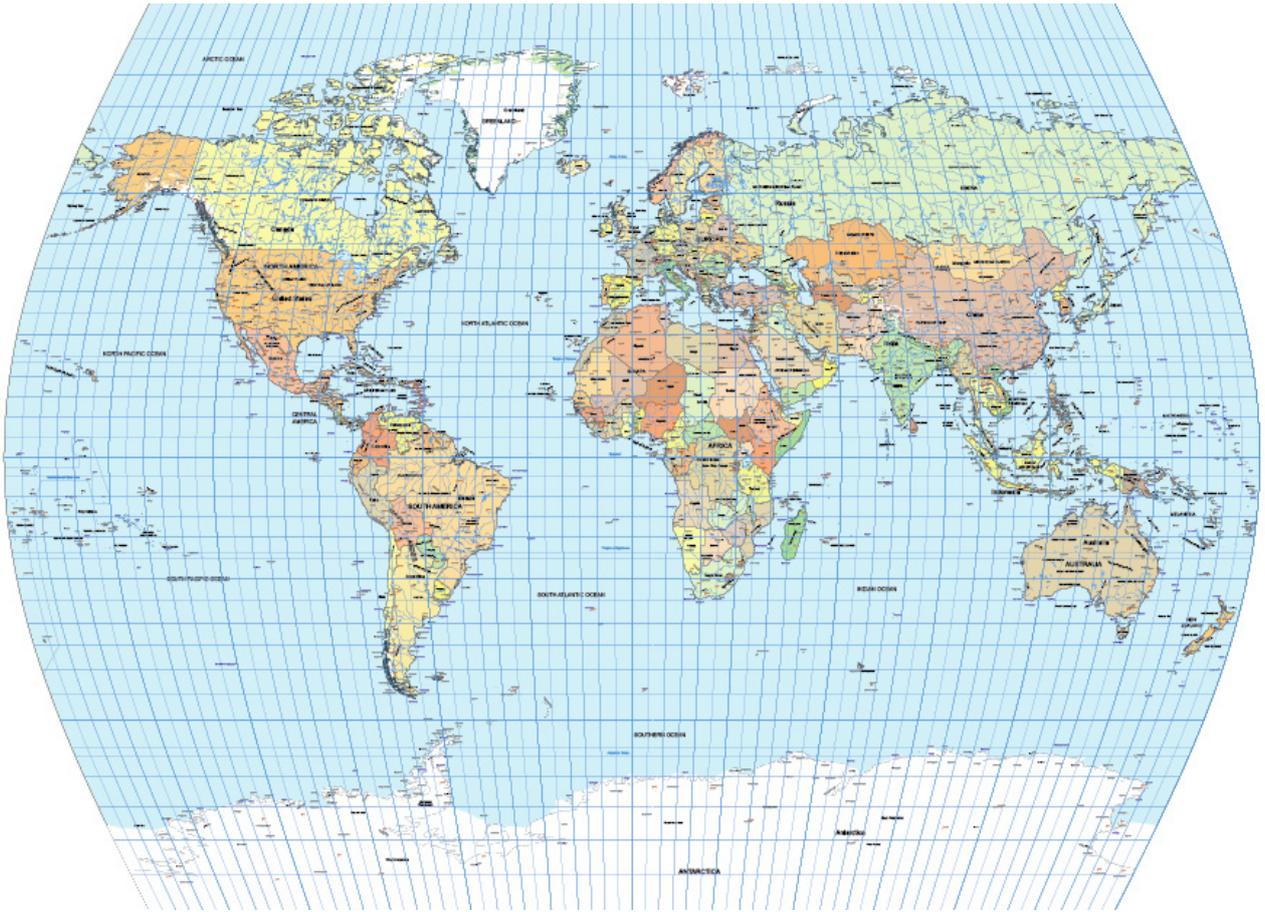
Gall Stereographic projection: 26 layers.



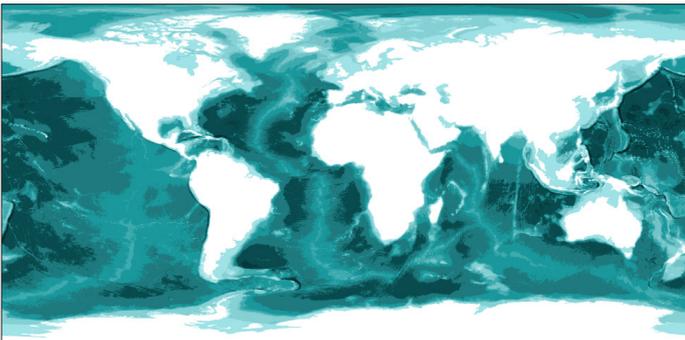
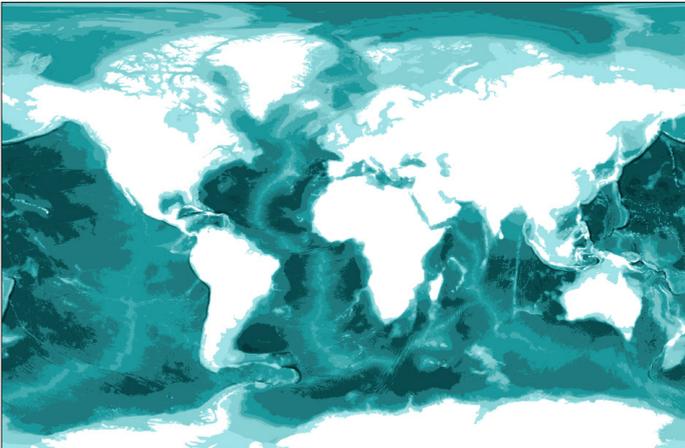
Van der Grinten
projection: 26 layers.



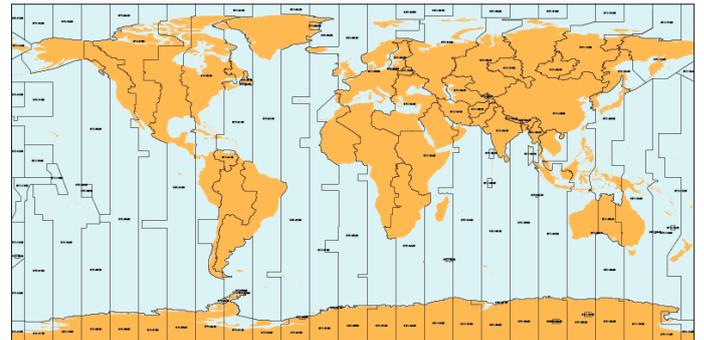
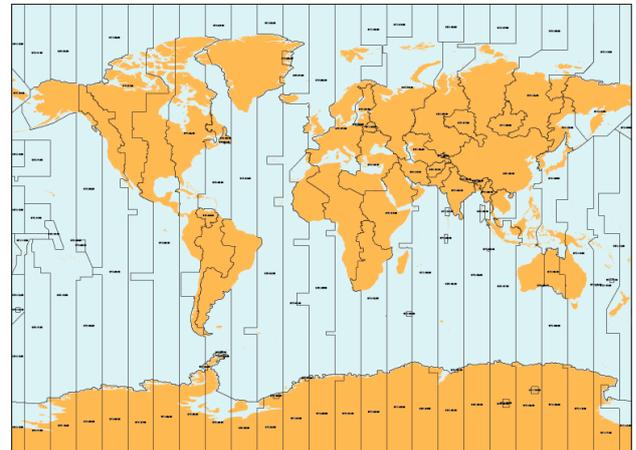
Winkel-Tripel
projection:
26 layers.



Times projection: 26 layers.



Bathymetry:
Miller projection: 13 layers.
WGS84 projection: 13 layers.



Timezones:
Miller projection: 4 layers.
WGS84 projection: 4 layers.



Relief bitmaps collection (jpeg):

Robinson: 5669×2876 px. (300 dpi).

Miller: 5669×4156 px. (300 dpi).

Mercator: 5399×8137 px. (300dpi).

WGS84: 5669×2835 px. (300dpi).



Bitmap globes (PNG - 2048×2048 px. 72 dpi.)



Africa map: 28 layers.
Mercator projection.



Australia and New Zealand map: 27 layers.
WGS 84 projection.



Southeast Asia map: 27 layers.
WGS 84 projection.



Mexico, Central America and Antilles map: 23 layers.
Mercator projection.

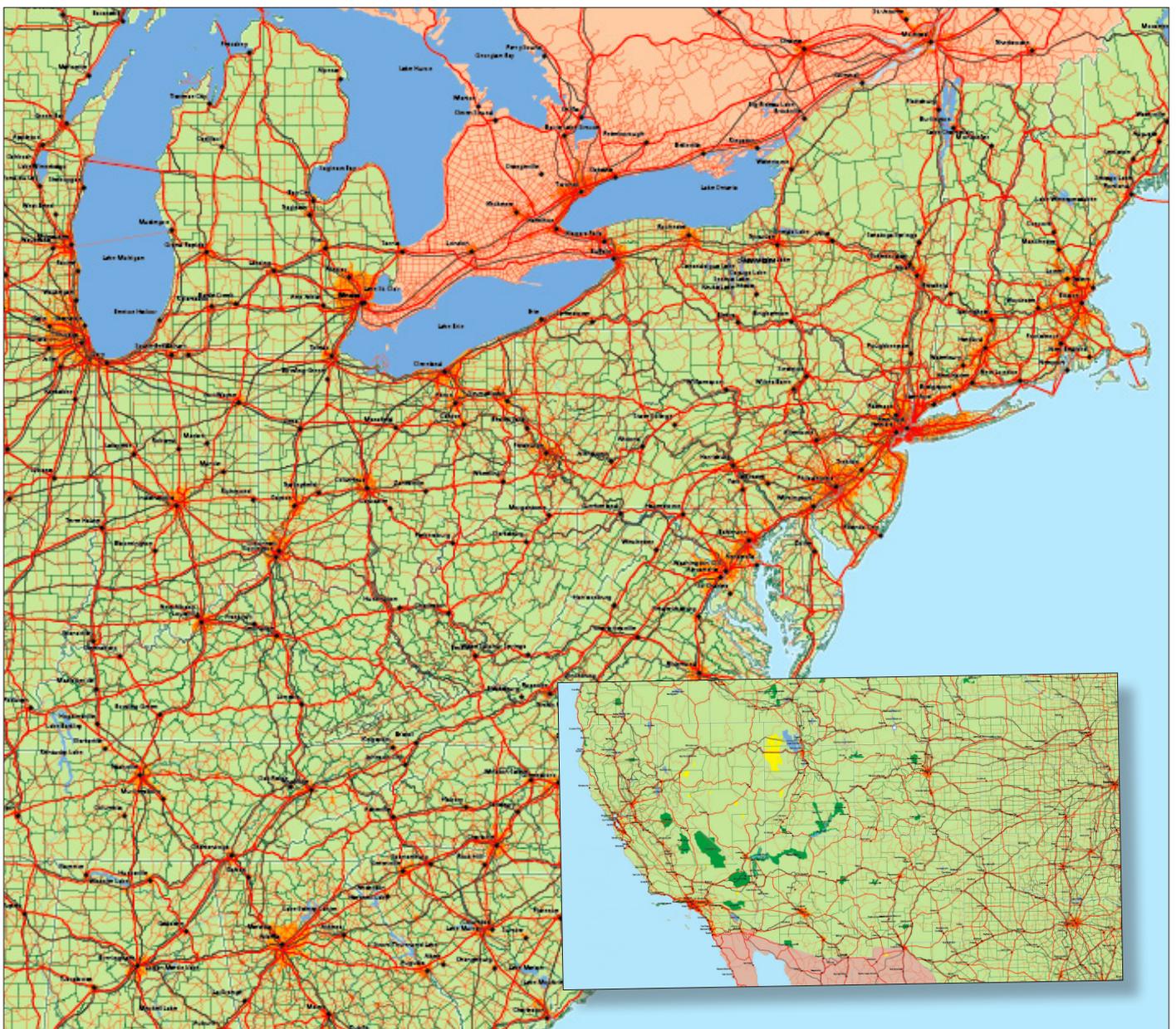


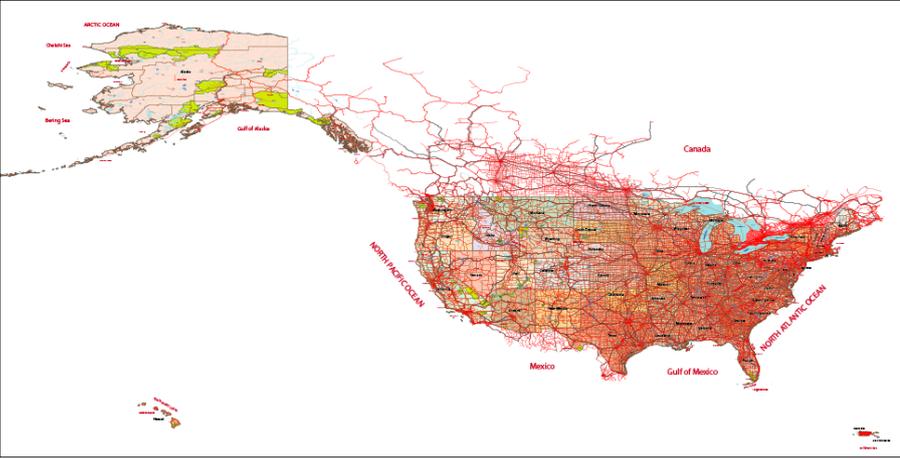
North America
(USA and Canada) map: 24 layers.
Equidistant Conic projection.



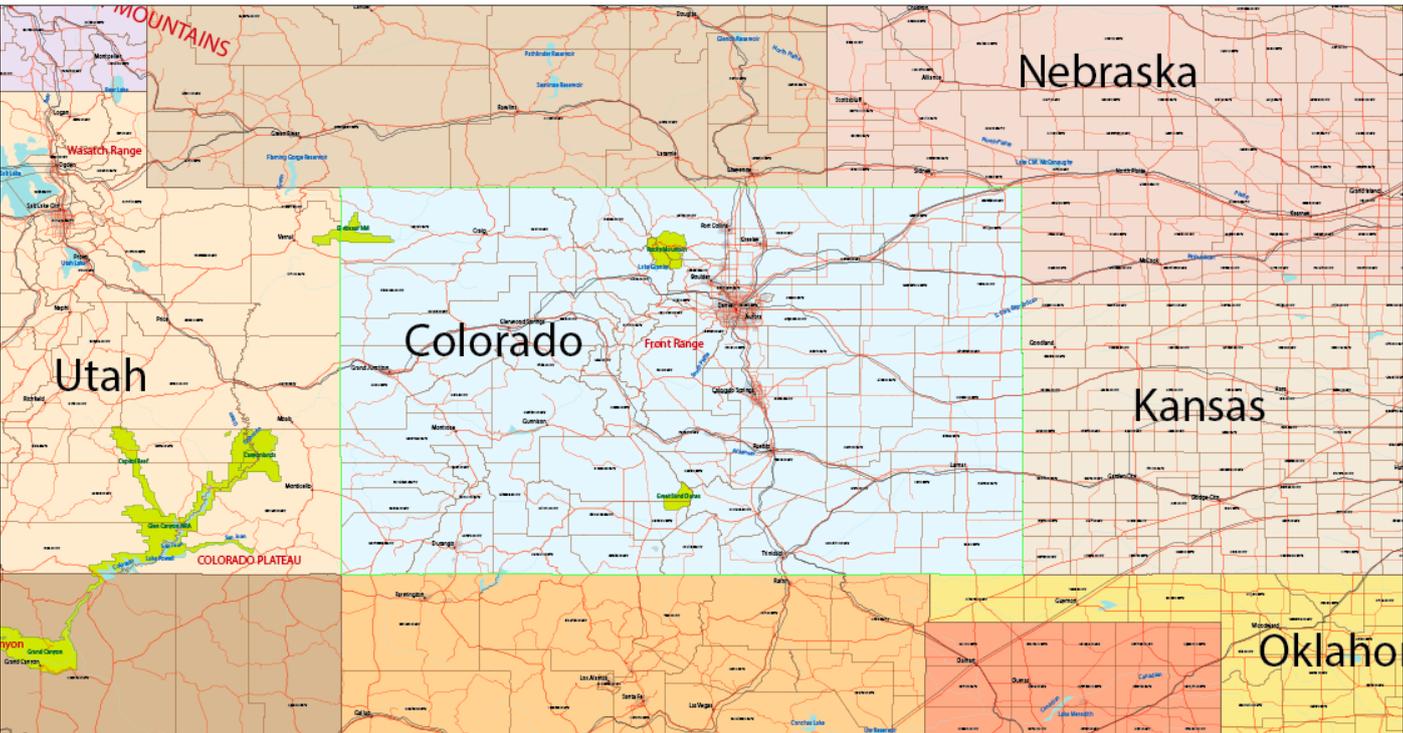
South America map:
26 layers.
Mercator projection.

USA detailed map 1: 33 layers.
Mercator projection.





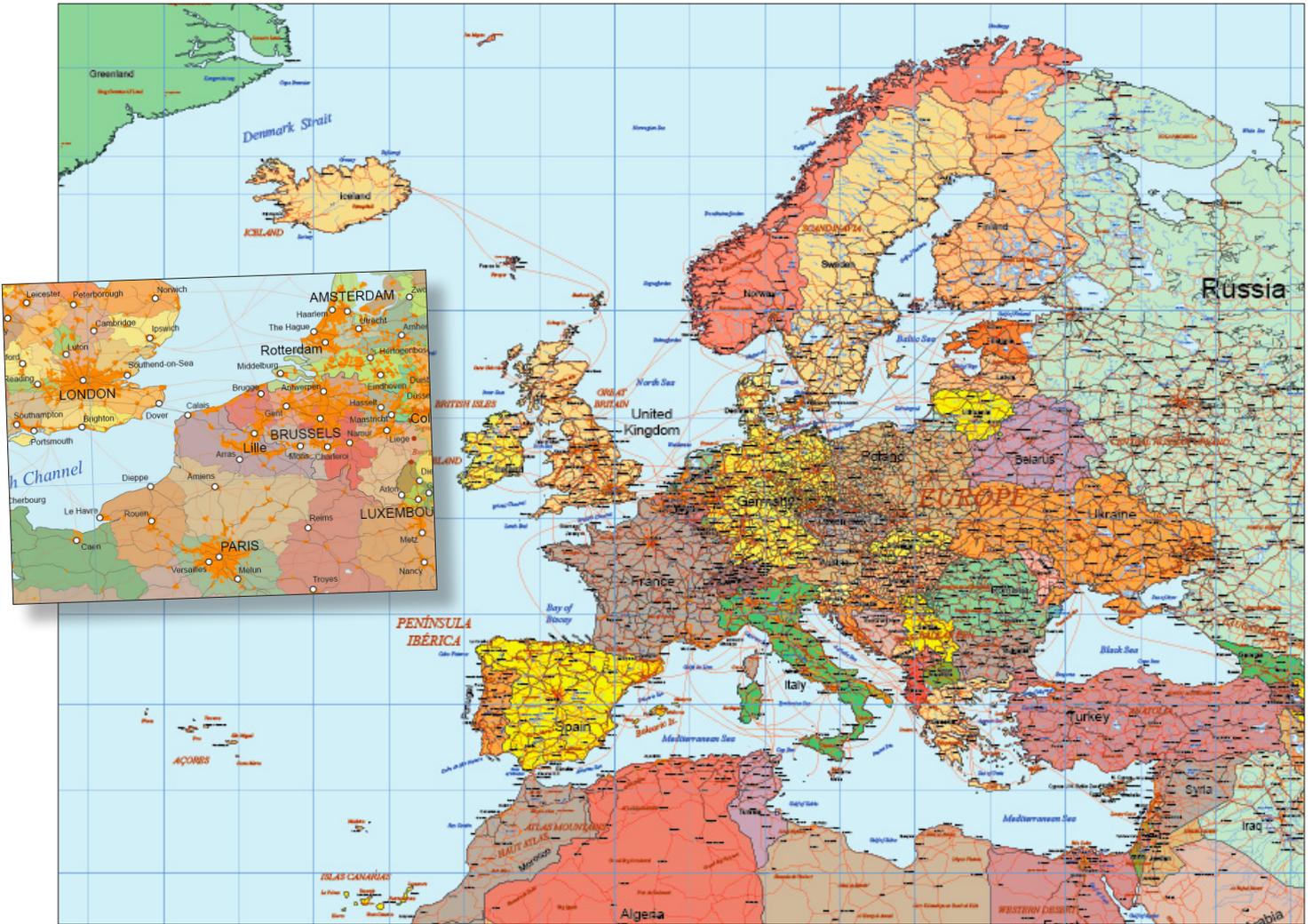
USA detailed map 2: 22 layers.
NAD 83 projection.



Europe detailed map 1: 30 layers.
Equidistant Conic projection.



Europe detailed map 2: 30 layers.
Miller projection.



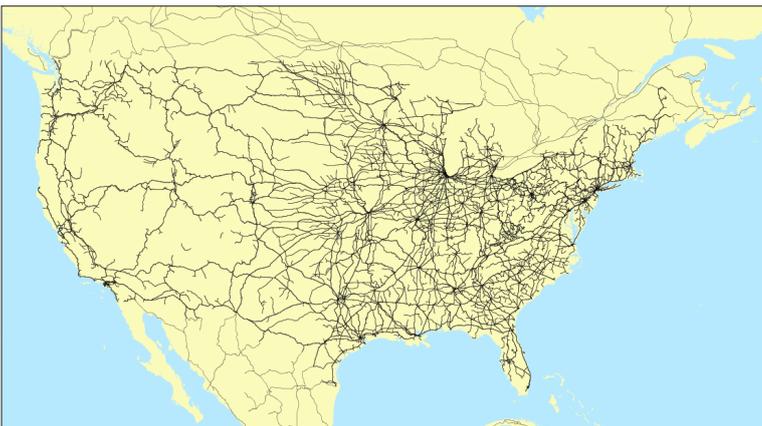
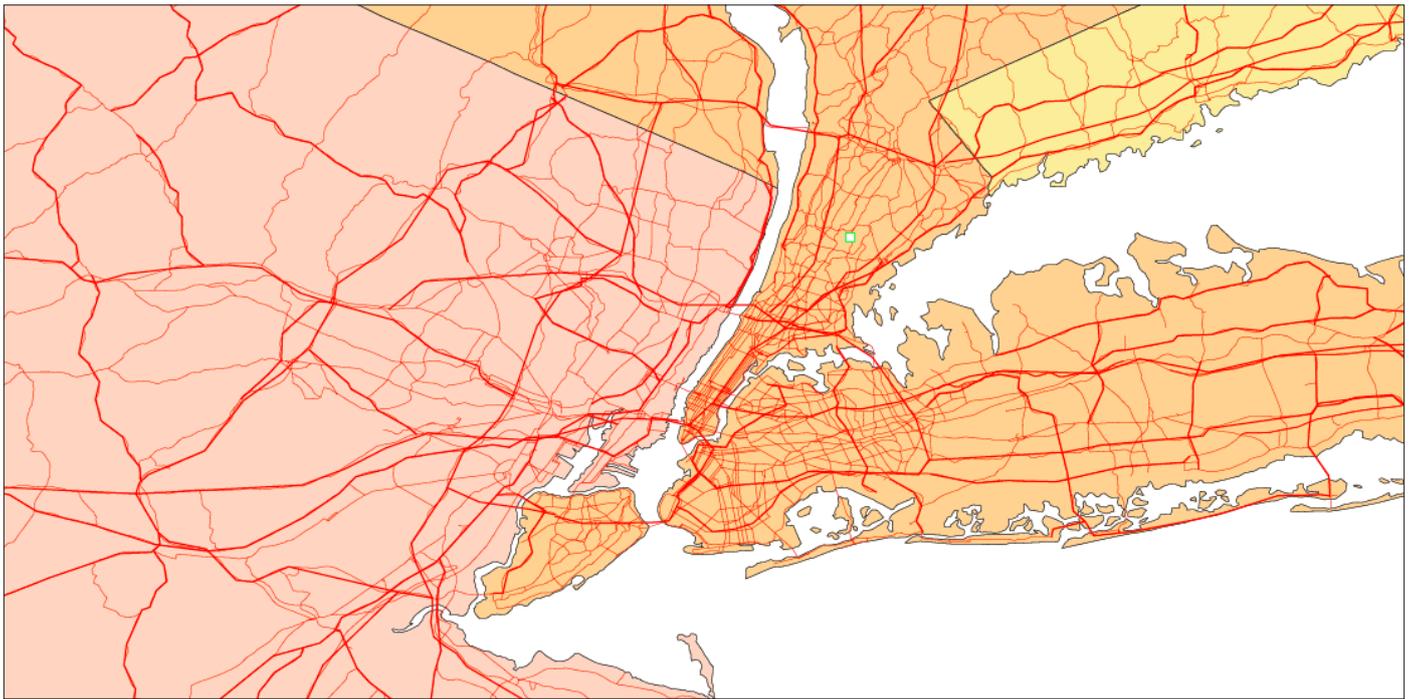
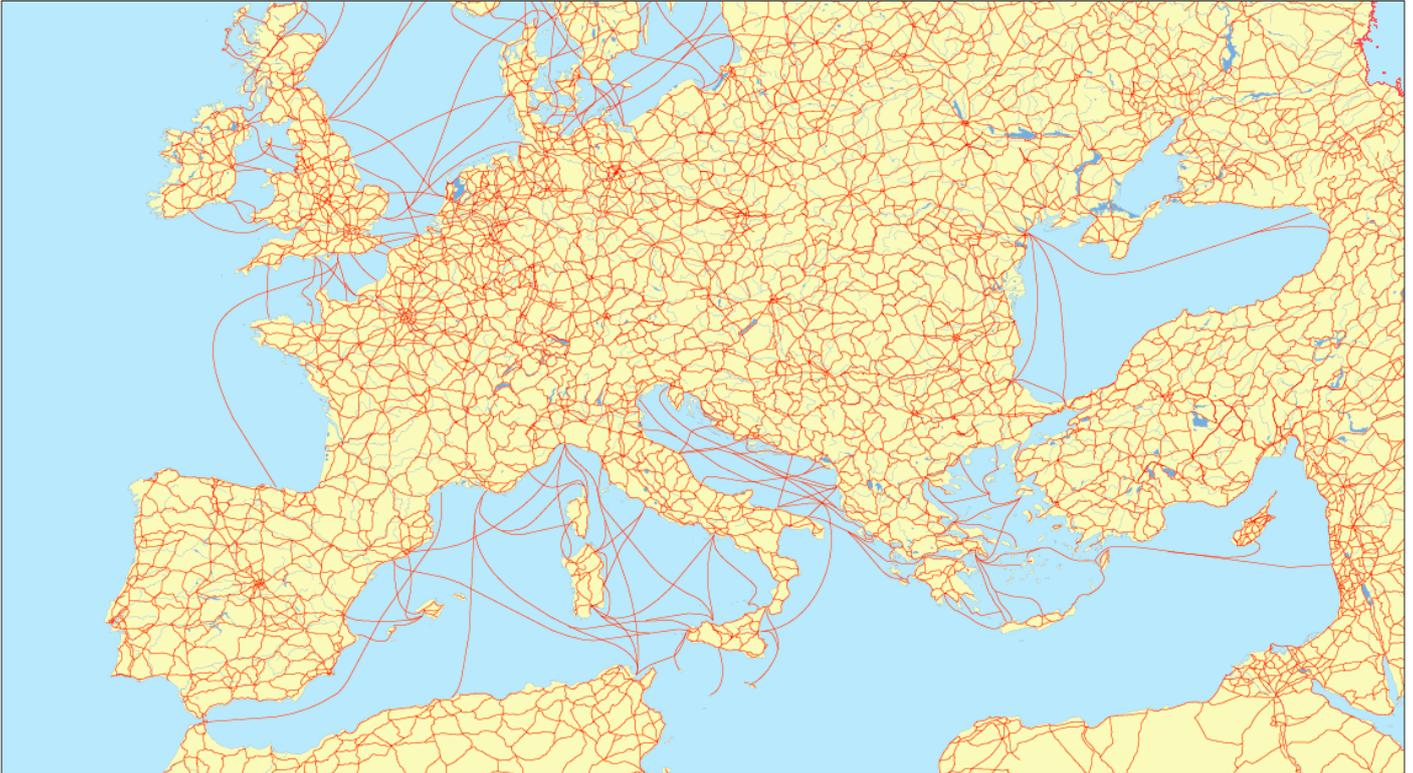
Middle East map: 26 layers.
Mercator projection.

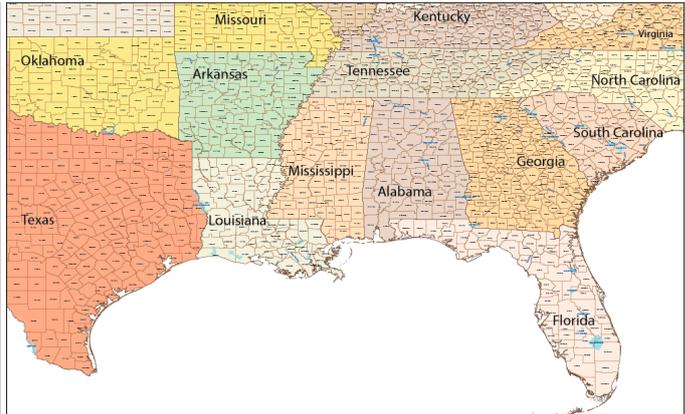
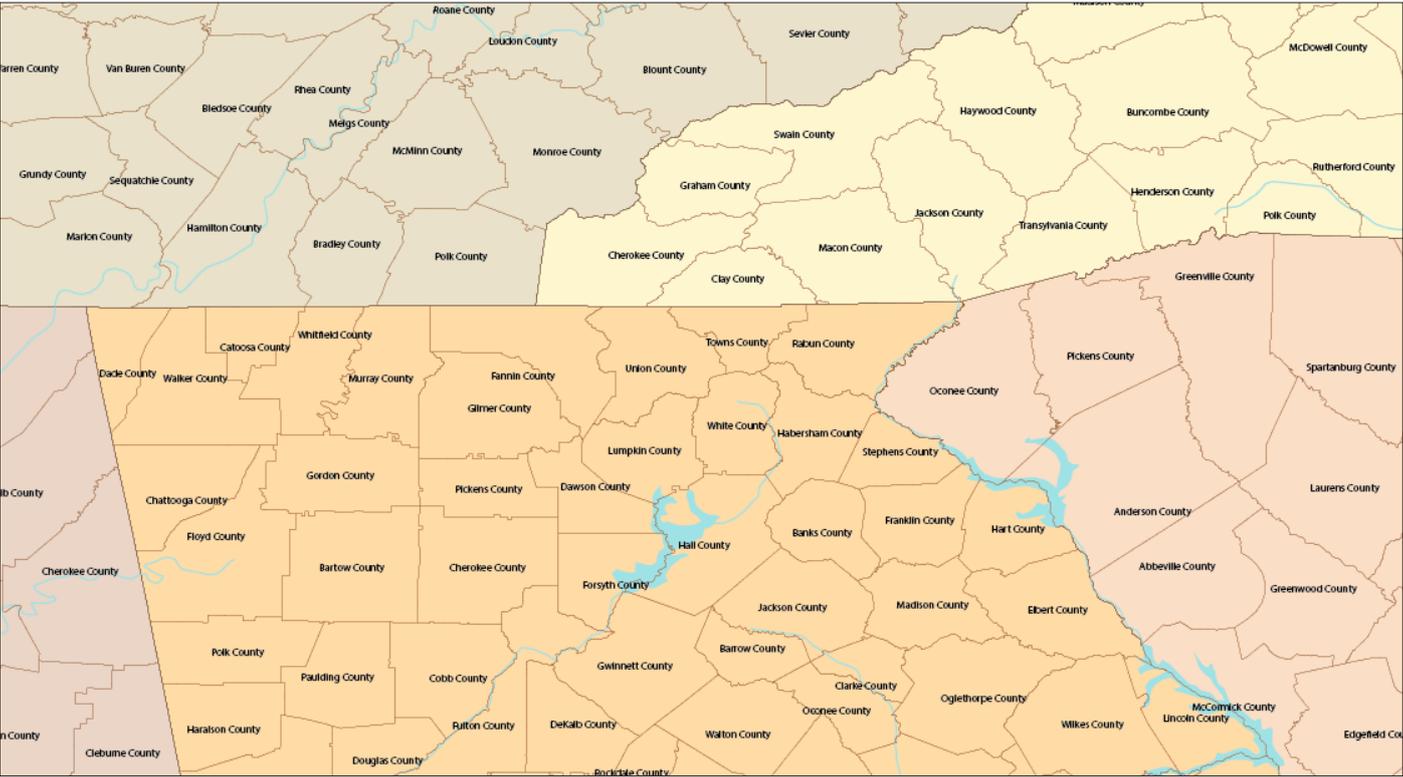
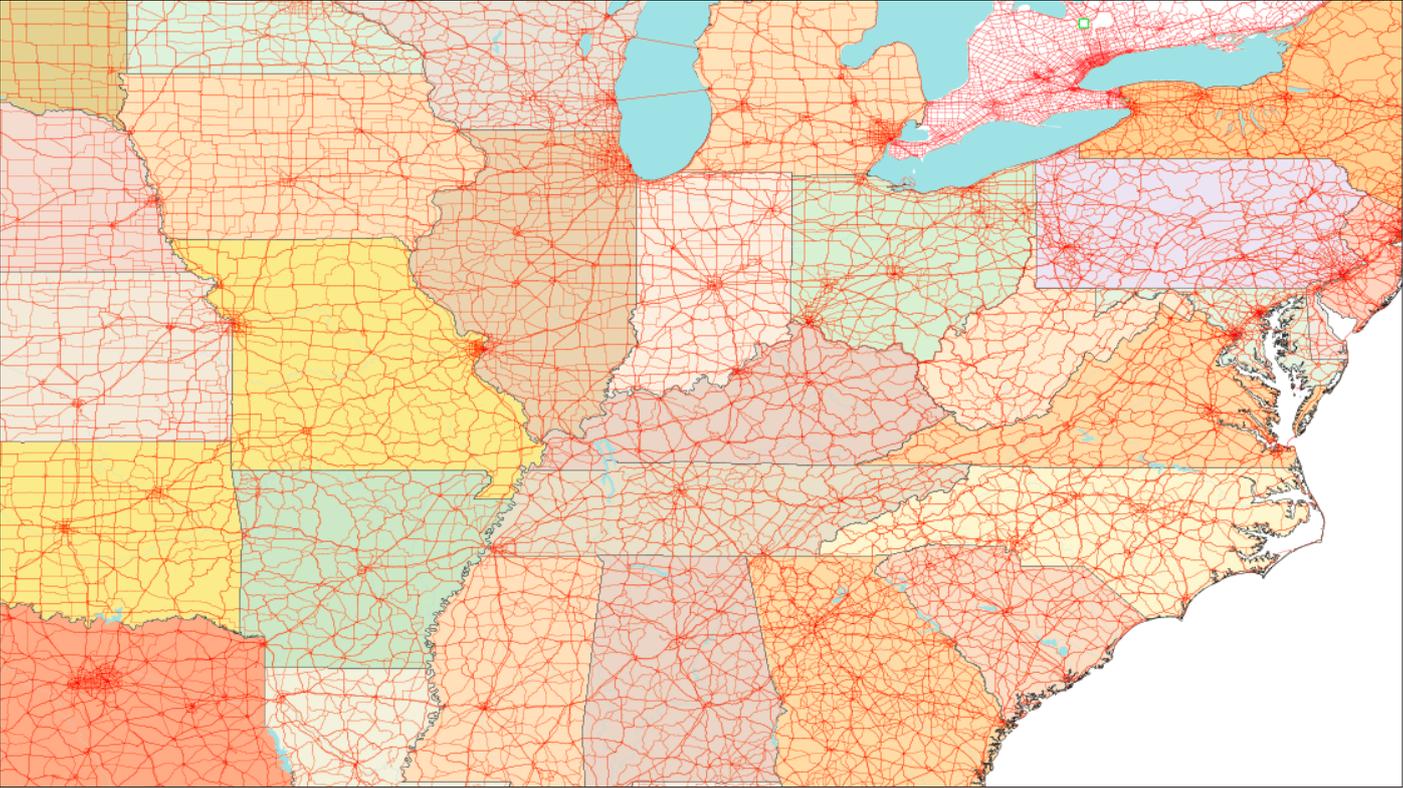


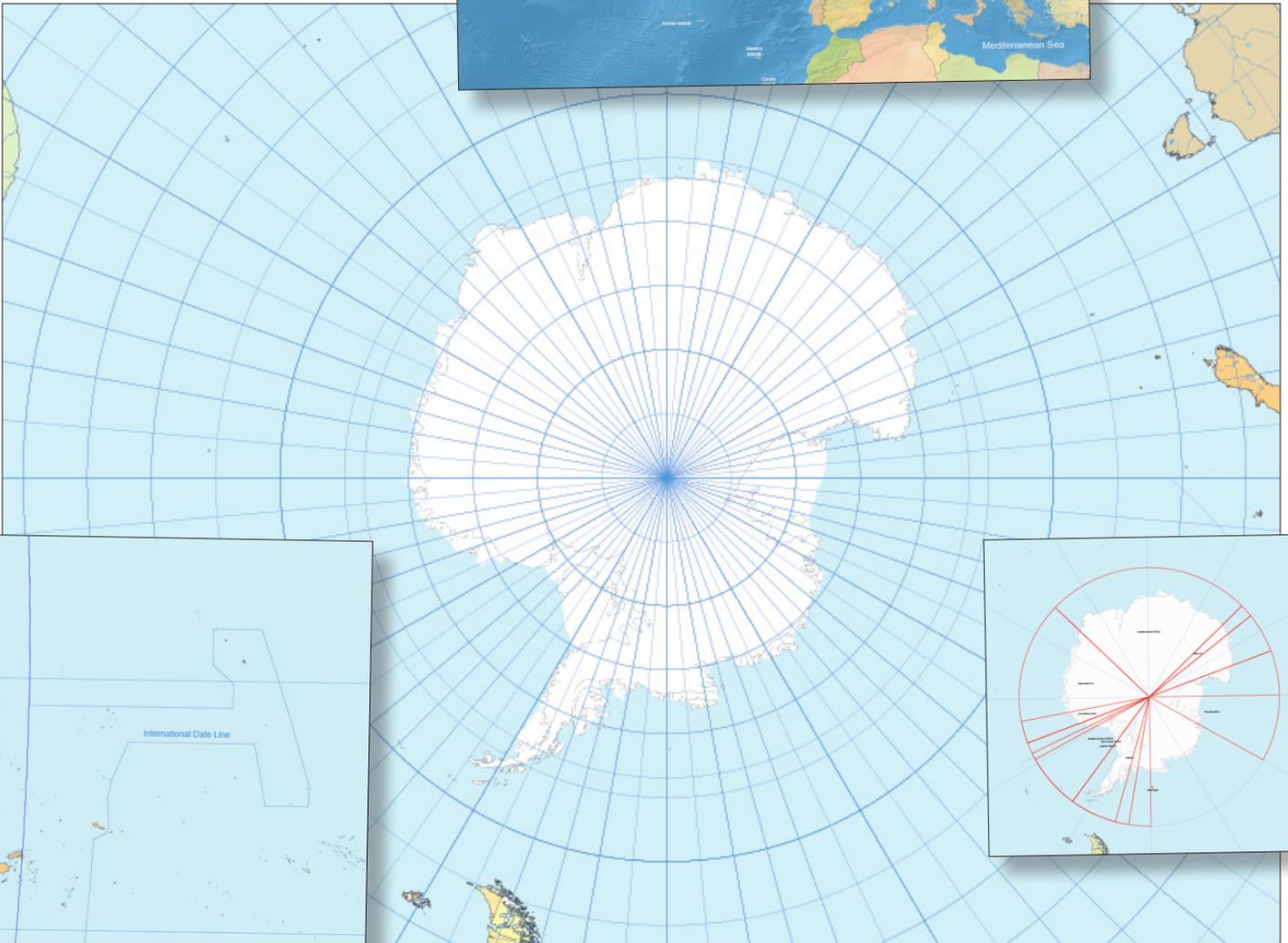
India map: 29 layers.
Mercator projection.

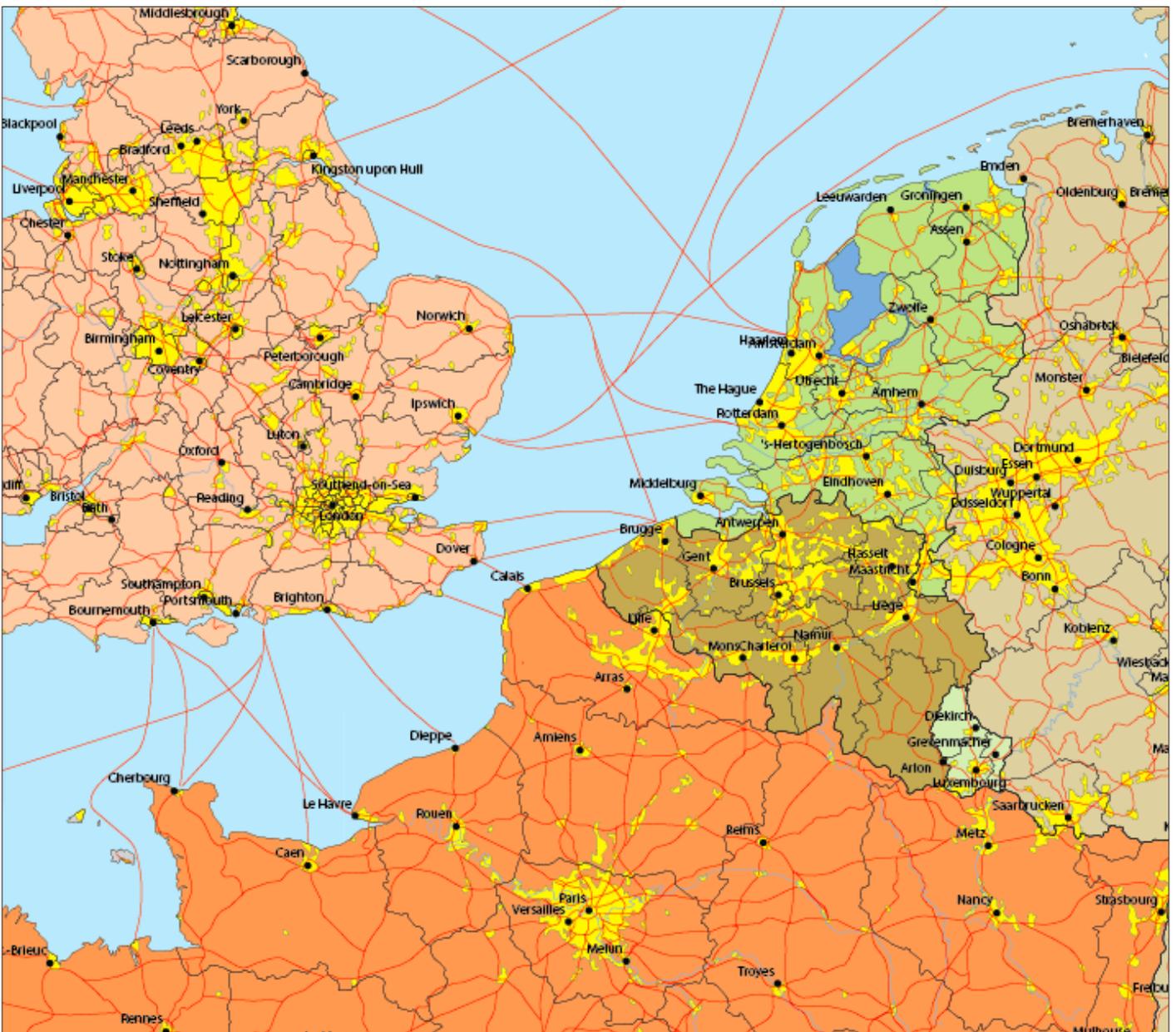
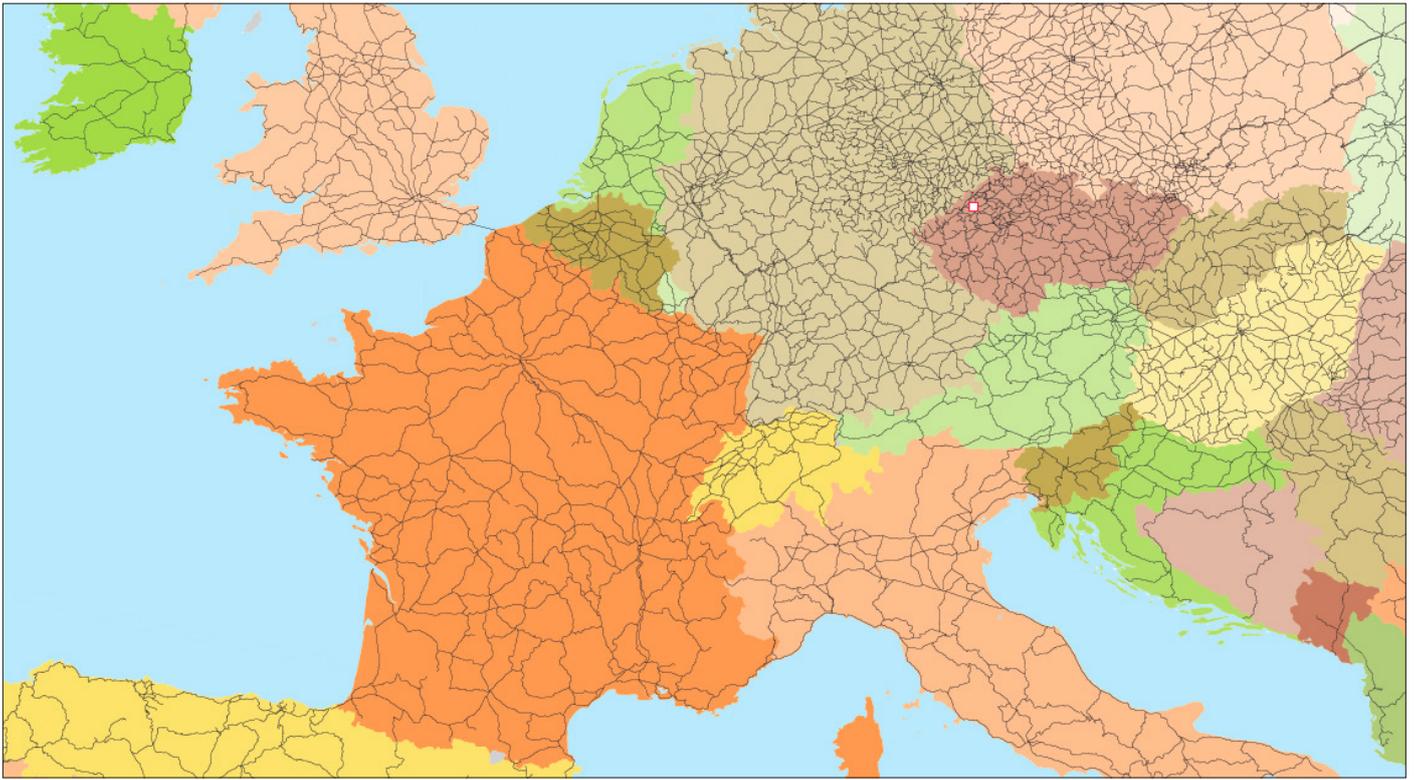
Japan, Korea and
Taiwan map: 25 layers.
Mercator projection.

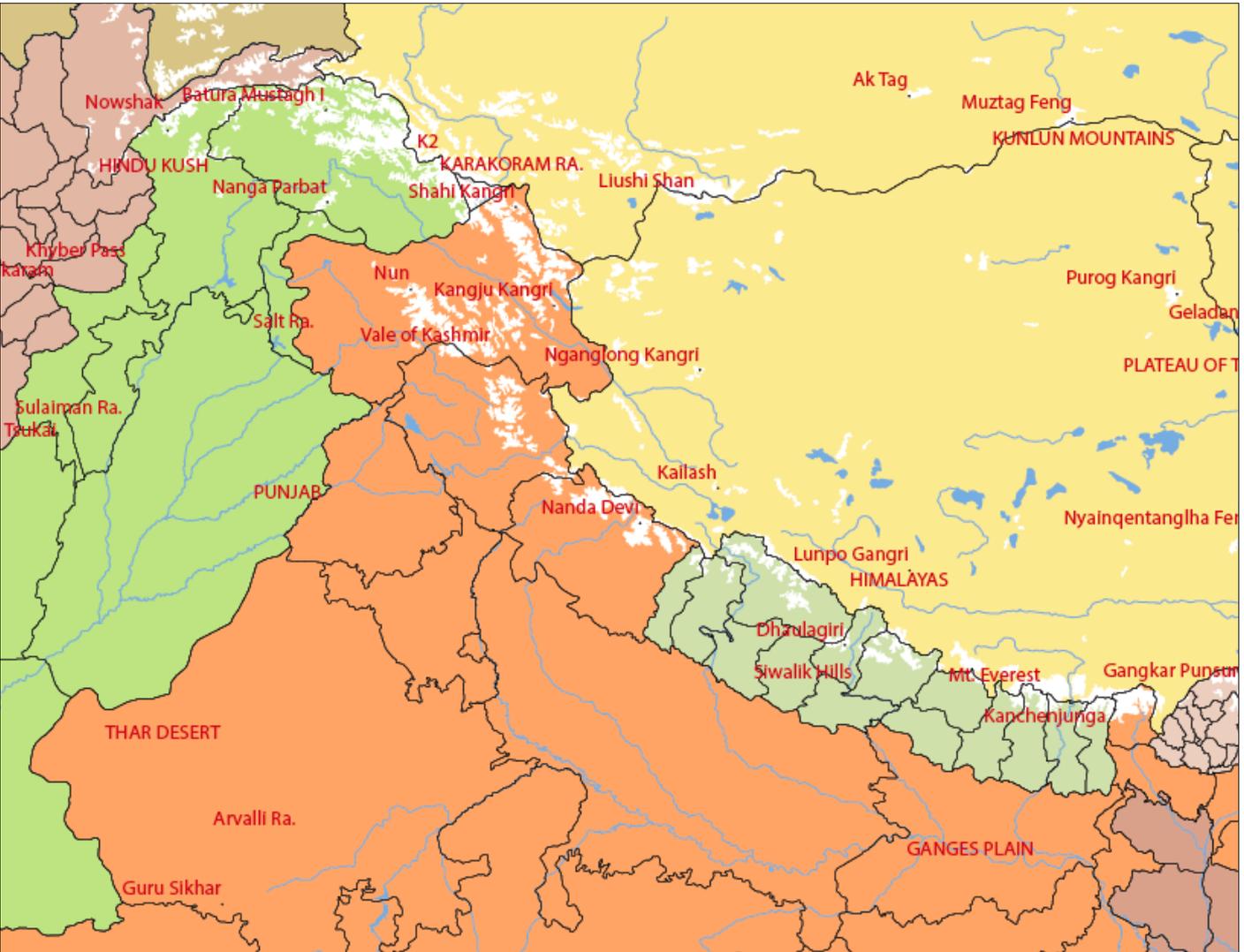
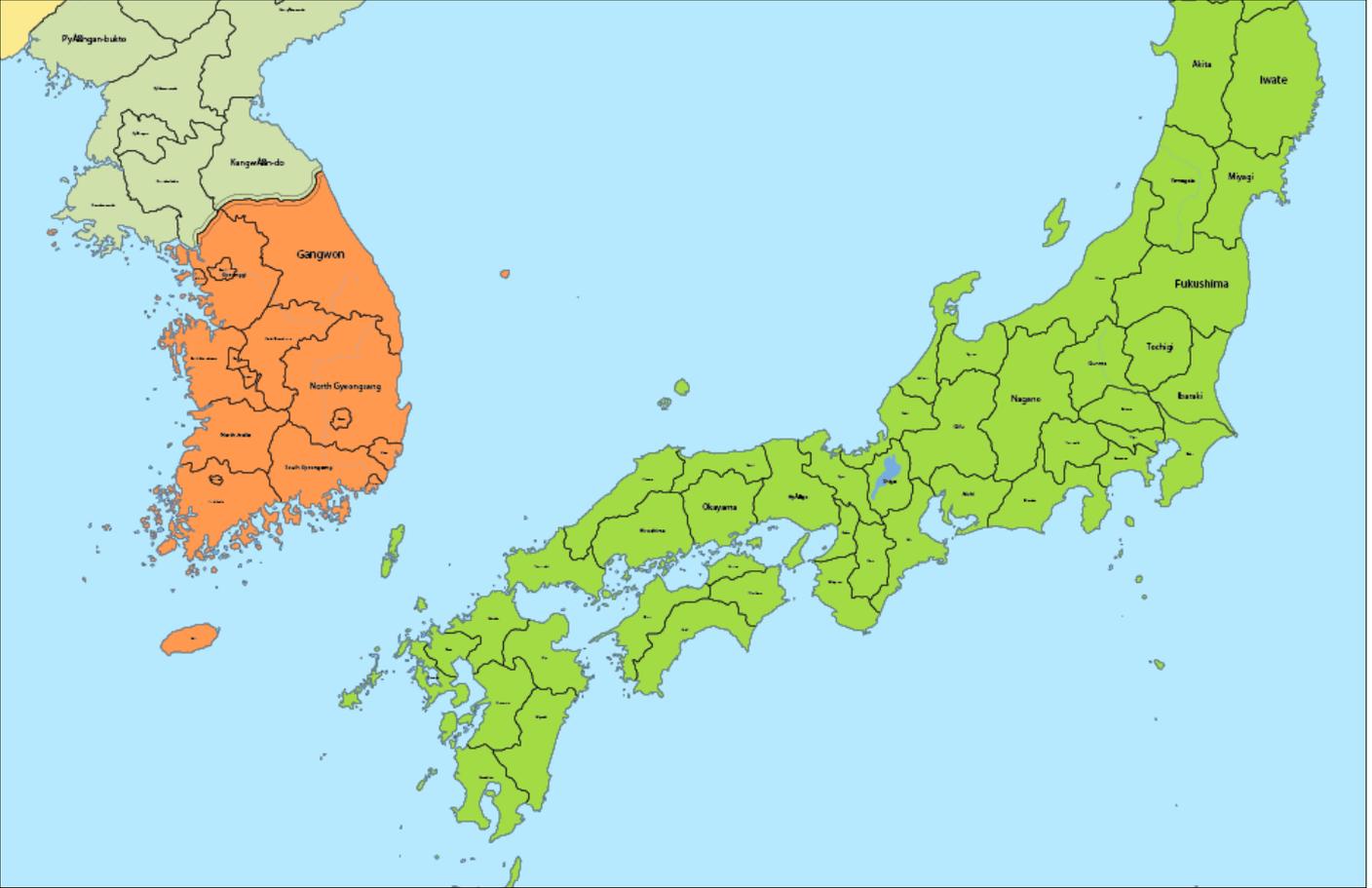
Composition examples

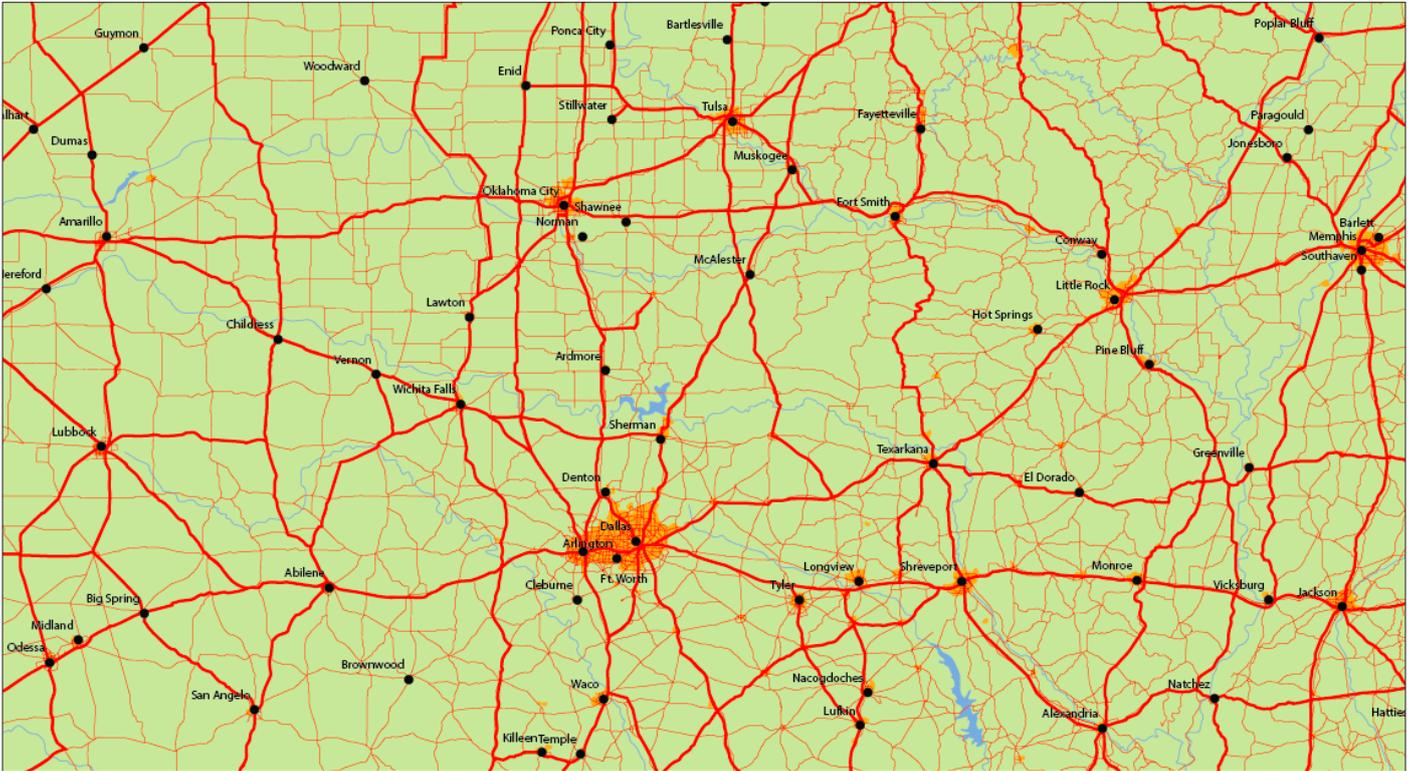














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